

## Product Compliance Statement

March 08, 2023

Molex is committed to managing the use of chemical substances in accordance with governmental regulations, industry standards, and customer-specific requirements in order to protect the environment. For each part listed, this document provides:

- **EU RoHS Compliance Status.** EU RoHS status is declared per Directive 2011/65/EU and its subsequent amendments, including the Directive EU 2015/863 which additionally prohibited four phthalates. Homogeneous materials of parts that are compliant to this legislation have less than 0.1% by weight each of lead, mercury, hexavalent chromium, PBB, PBDE, DBP, BBP, DIBP, DEHP, and 0.01% by weight of cadmium. In situations where an exemption applies, the preceding limits, corresponding to the exempted substance(s), may be higher.

- **EU REACH SVHC Content.** Substances of Very High Concerns (SVHCs) are declared if above 0.1% of the article per Regulation (EC) No. 1907/2006 and its subsequent amendments. The Candidate List of SVHCs is continually updated at <https://echa.europa.eu/candidate-list-table>.

- **Low-Halogen Status.** Homogeneous materials of parts that are considered Low-Halogen have less than 0.09% by weight each of bromine and chlorine, and less than 0.15% by weight of the sum of bromine and chlorine.

Molex's sole liability for incorrectly certifying a product shall be either replacement of the Molex product or, alternatively and in the sole discretion of Molex, return of the purchase price paid for the relevant Molex product.

For additional information regarding Molex's environmental initiatives and further explanation of this information, please visit [www.molex.com](http://www.molex.com)



Haim Eliyahu  
Director, Global Product Stewardship

**Table A**

<b>Molex P/N</b>	<b>Part Description</b>	<b>RoHS Compliance Status</b>	<b>REACH SVHC</b>	<b>Low-Halogen Status</b>
0194170119	MX150L Circuit Voiding Key for 14 – 22 AWG Housings	Compliant	Not Contained per - D(2022)9120-DC (17 Jan 2023)	Low-Halogen